

Michigan League of Academic Games

Official Tournament Rules  
PRESIDENTS 2011-2012

PS1 The following version of PRESIDENTS will be played at all levels.

PS2 The gazetteer chart included in the addendum is the only reference permitted to be used by each player.

PS3 Players will play in groups of three or four for purposes of score-keeping. Running scores of all players in a group will be kept on a central score sheet. Each player will have an individual answer sheet.

PS4 Eight to twelve QUESTIONS will be read each round, depending on the age level.

PS5 Each CLUE will be read aloud twice (fairly quickly) by a central reader.

PS6 At the start of each question, the reader will tell all players a range of eleven presidents (e.g. 6 to 16) within the correct president will be.

PS7 Each question is actually a series of three (3) clues, with each statement being increasingly revealing. Suggested guidelines for these questions are:

3 point clue: This clue should be relatively obscure yet specific enough to limit the answer to just one possible president. It should require intensive knowledge of American History, knowledge of the president, and knowledge of how it fits the era.

2 point clue: This clue should give more information including interesting, but not well-known trivia. The gazetteer should help narrow the range, but not reveal the president's identity.

1 point clue: This clue should make the choice obvious: something on the gazetteer, something in the era the president had an impact on that is an obvious clue or the best known fact about the president.

PS8 Each question must include at least one clue that deal with a special theme. The theme for the 2010-2011 school year is Slogans.

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PS9 No more than thirty (30) seconds are allowed between clues.

PS10 Each player may write down one and only one answer per question. The answer may be written after any one of the three clues. When a player answers determines how many points they may receive.

PS11 To answer, a player writes down the number of the president on one side of his answer sheet and either 3, 2, or 1 (depending on when the answer was written) on the other side. The answer sheet is then place answer side down on the appropriate (3, 2, or 1) space of a marked 8 x 11 mat. Other players should confirm that a player's 3, 2, or 1 matches the location on the mat and the number for the clue read. Once a player places his answer sheet on the mat, that player may not touch it or write on it again during the question.

PS 12 Thirty (30) seconds after all three clues are read, the President's name is revealed and the answers are checked.

PS13 Those players who have a correct answer win the number of points determined by WHEN they answered. Those who have an incorrect answer score zero (0) for that question.

PS14 The ultimate winner in each Division is the team who has the most points after all the questions have been played.

PS15 Questions will not be asked of any president elected during the current school year.

PS16 Players will write answers in pen. No changing of answers will be accepted.

PS17 Minor, Elementary and Middle divisions will be using questions for Presidents 1-24. Junior and Senior divisions will use questions for Presidents 1-44. For the 2012-2013 school year, questions for Presidents 25-44 will be used in the Minor, Elementary and Middle divisions.